



# *Streaming XML With Jabber/XMPP*

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# *Introduction*

This presentation gives an overview of Jabber/XMPP technologies. The following topics will be discussed:

- What is Jabber/XMPP?
- History
- Architecture
- Core Protocol
- Protocol Extensions
- Where is Jabber?
- Example Applications
- Extending Jabber



# *What is Jabber/XMPP?*

Jabber is a set of open technologies for streaming XML between any two points on the Internet.

- Open XML protocols for IM, presence, and more.
- Many open-source implementations.
- Open, peer-to-peer server network.
- Not just IM – a generic XML routing platform.
- Core protocols formalized by the IETF as XMPP.
- Extensions defined by the Jabber Software Foundation.

# History of Jabber/XMPP



- Early 1998: Jeremie Miller starts jabberd server project.
- Jan 4 1999: First announcement on Slashdot.
- Late 1999: Core team sponsored by Webb Interactive Services.
- March 2000: Jabber Inc. founded by Webb.
- May 2000: jabberd 1.0 released.
- October 2000: jabberd 1.2 released (core protocols stable).
- January 2001: jabberd 1.4 released.

# History (continued)



- August 2001: Jabber Software Foundation (JSF) formed to manage protocols.
- January 2002: JSF submits core protocols to IETF as XMPP.
- October 2002: IETF forms XMPP Working Group.
- September 2003: Last Call issued by IESG.
- February 2004: IESG approves XMPP specs as Proposed Standards.
- October 2004: IETF publishes XMPP RFCs (3920-3923).



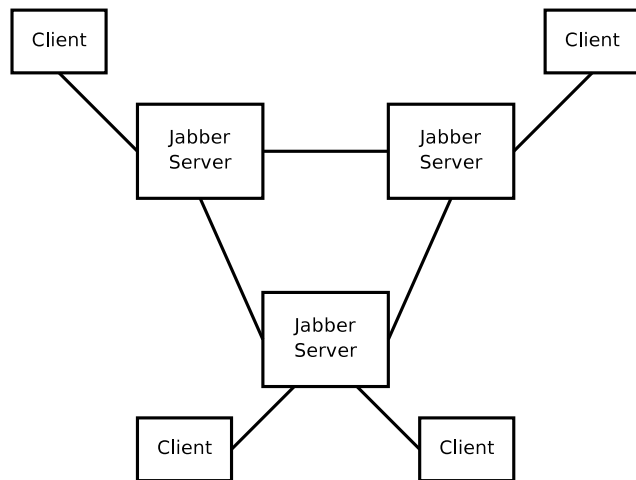
# Architecture

- Usually client-server (logical peer-to-peer).
- Clients connect to servers to access network.
- Direct connections between servers.
- Reverse DNS lookups to prevent server spoofing.
- Domain-based routing, similar to email (but no multi-hop).
- Various services (components) associated with servers.
- Once on network, can communicate with all servers/services.

# Architecture (continued)



- Distributed architecture is highly scalable.
- All entities have presence (network availability information).
- Client and server connections are stateful.
- Long-lived TCP connections (or can use HTTP binding).





# Core Protocol (RFC 3920)

XML streams: open-ended "document" in each direction between two entities.

```
SEND: <stream:stream to='my.host' xmlns='jabber:client'
      xmlns:stream='http://etherx.jabber.org/streams'>
```

```
RECV: <stream:stream from="my.host" xmlns="jabber:client"
      xmlns:stream='http://etherx.jabber.org/streams'
      id='3C5D3B03'>
```

... UNBOUNDED NUMBER OF XML "FRAGMENTS" ...

```
SEND: </stream:stream>
```

```
RECV: </stream:stream>
```





# Core Protocol: XML Stanzas

- XML stanzas: first-level children of stream root.
- Message: "push" semantics, similar to email (except faster!).
- Presence: "pubsub" semantics to broadcast network availability.

SEND:      <presence/>

```
RECV:      <message to='ralphm@my.host'
           from='guy@another.host/resource' >
           <body>Hi</body>
           </message>
```



# Core Protocol: XML Stanzas

- IQ: "request-response" semantics, similar to HTTP.

```
SEND:    <iq type='set' id='some-id'>
          <query xmlns='somenamespace'>
            <foo/>
          </query>
        </iq>
RECV:    <iq type='result' id='some-id' />
```



# Core Protocol: Security / i18n

- SSL/TLS (RFC 2246) for channel encryption.
- SASL (RFC 2222) for strong authentication.
- Unicode/UTF-8 support for internationalization.
- Fully internationalized addresses.
- Addresses: domain, node@domain, node@domain/resource.
- Multiple resources allowed per entity.



# *Core Protocol: Extensibility*

- Stanzas may contain any properly-namespaced XML.
- Rule: if you don't understand it, don't process it.
- Many, many extensions have been defined.
- Public extensions defined by JSF in Jabber Enhancement Proposals (JEPs).
- Define your own extensions for custom functionality.

# *Basic IM Extensions (RFC 3921)*



- Contact list management (rosters) using IQ stanzas.
- Subscriptions to presence information.
- One-on-one chat.
- Block/allow lists.

# *Other Popular IM Extensions (JEPs)*



- Service Discovery to find entities and supported features.
- Entity Capabilities for dynamic feature advertisement.
- Multi-User Chat for chat rooms (similar to IRC).
- File Transfer to exchange large or binary files.
- XHTML-IM for formatted messages.
- Extended Presence (geolocation, mood, tunes, avatars, etc.).

# *Even More Extensions (JEPs)*



- SOAP Over XMPP.
- Jabber-RPC – XML-RPC over XMPP.
- Data Forms – lightweight forms processing (workflow, etc.).
- Advanced Message Processing – reliable delivery of message stanzas.
- Publish-Subscribe – generic pubsub semantics for content syndication (RSS/Atom) etc.

# *Where is Jabber? (IM Applications)*



- Most major Wall Street firms are running Jabber.
- Big telcos/ISPs (France Telecom, Bell South, Orange, etc.).
- U.S. Government: U.S. Army Future Combat Systems (etc.).
- IBM: emergency management network in Washington D.C. (CAPWIN).
- Large companies (HP, FedEx, EDS, Qualcomm, AT&T, etc.).
- Lots of small companies, too: 300,000+ server downloads.
- 10+ million Jabber IM users.



# Beyond IM

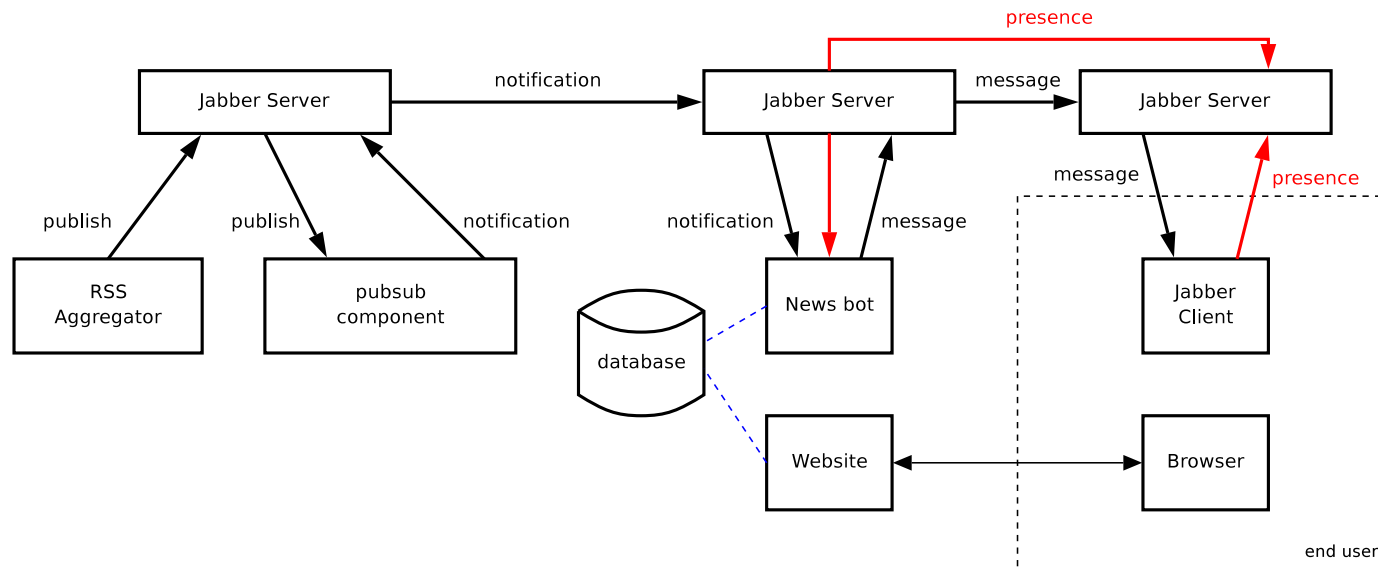


- EBS: \$100-billion-a-day spot trading system.
- PubSub.com: real-time notifications from 10+ million RSS/Atom feeds.
- Nokia: pan-European Nokia game.
- Sputnik: wireless access point.
- TrakM8: vehicle tracking system.
- Reynolds & Reynolds: automotive dealer management system.
- HighStreet Networks: real-time network management.
- Inkboard: open-source project for SVG whiteboarding over XMPP.



# Pubsub Applications

- Geolocation systems (e.g., package tracking).
- WebDAV events (draft-hildebrand-webdav-notify-01).
- Information Content Exchange ([www.icestandard.org](http://www.icestandard.org)).
- Content syndication: Mimir





# *Extending Jabber*

# Programming your PVR using Jabber

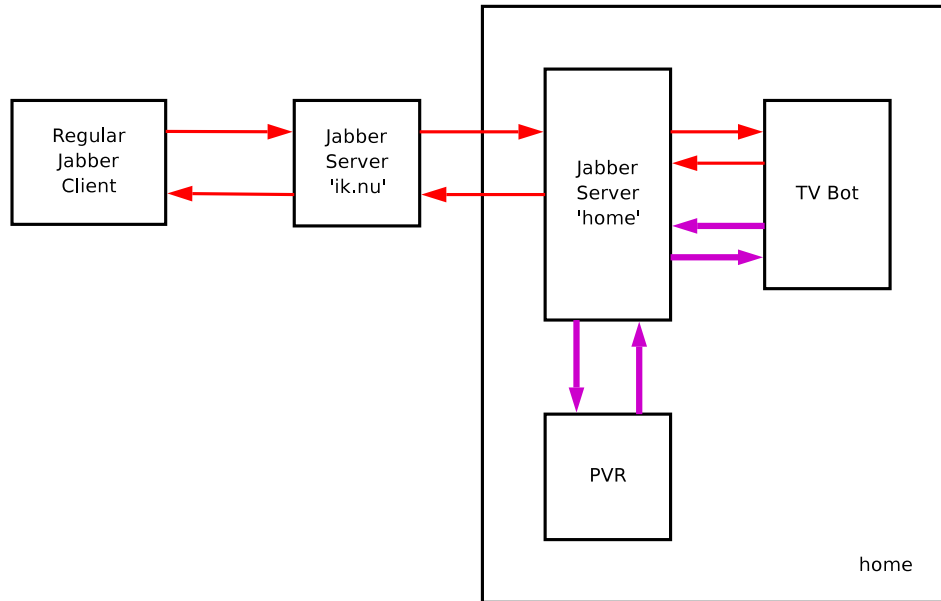


What do we need?

- A regular Jabber client (`ralphm@ik.nu/work`)
- A Jabber bot (`tvbot@home/tvbot`)
- A PVR that is also a Jabber client (`pvr@home/pvr`)
- A namespace (`http://ralphm.net/protocols/pvr`)

We chat to the bot like it is another person. The bot chats to the pvr using our new namespace.

# The architecture



# Conversation with the bot:





# Conversation in protocol:

```
<<< <message to='tvbot@home/tvbot' type='chat'>
  <body>films tonight</body>
</message>
>>> <message to='ralphm@ik.nu/work' type='chat'
  from='tvbot@home/tvbot'>
  <body>
    1. Veronica, 20:30: Home Alone
    2. SBS 6, 20:35: The Matrix
    3. Yorin, 20:35: Speed 2
  </body>
</message>
<<< <message to='tvbot@home/tvbot' type='chat'>
  <body>record 2</body>
</message>
>>> <message to='ralphm@ik.nu/work' type='chat'
  from='tvbot@home/tvbot'>
  <body>PVR programmed for 'The Matrix'</body>
</message>
```

# Conversation bot with PVR



```
<<< <iq type='set' to='pvr@home/pvr'>
  <pvr xmlns='http://ralphm.net/protocols/pvr'>
    <record>
      <date>20031016</date>
      <station>36</station><!-- SBS 6 -->
      <program_id>14</program_id>
    </record>
  </pvr>
</iq>
>>> <iq type='result' from='pvr@home/pvr' to='tvbot@home/tvbot'>
  <pvr xmlns='http://ralphm.net/protocols/pvr'>
    <info>
      <program_name>The Matrix</program_name>
      <station_name>SBS 6</station_name>
      <start>20031016T20:35:00</start>
      <end>20031016T22:05:00</start>
    </info>
  </pvr>
</iq>
```



# Questions?



## Resources:

- XMPP: <http://www.xmpp.org/>
- Extensions: <http://www.jabber.org/jeps/>
- Software: <http://www.jabber.org/software/>
- Your own server: <http://www.jabber.org/admin/>
- Peter: [stpeter@jabber.org](mailto:stpeter@jabber.org)
- Ralph: [ralphm@jabber.org](mailto:ralphm@jabber.org)